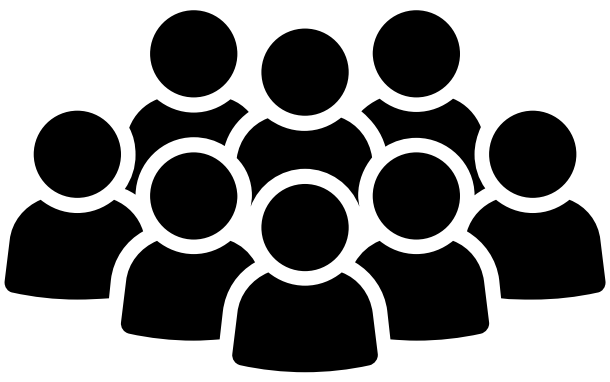


# FRANK AND MCSTEIN'S MONSTER LAB

*Easy Read Guide*

## THINGS TO BE AWARE OF



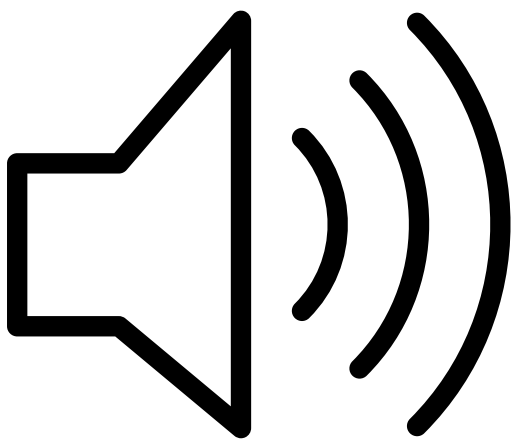
This is an immersive show, meaning there might be large crowds. And you might have to queue for some of the installations.



There will be loud noises and fire effects during the show.



There will also be bright and flashing lights throughout the show.



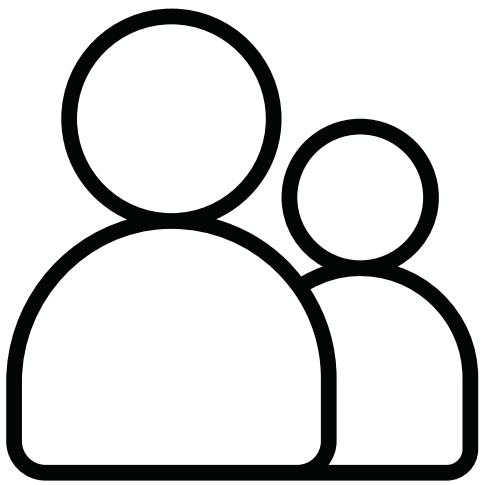
You will enter through a tunnel. There will be a recording playing, telling you about the lab

EEA

EMERGENCY  
EXIT ARTS

# FRANK AND MCSTEIN'S MONSTER LAB

## *Easy Read Guide*



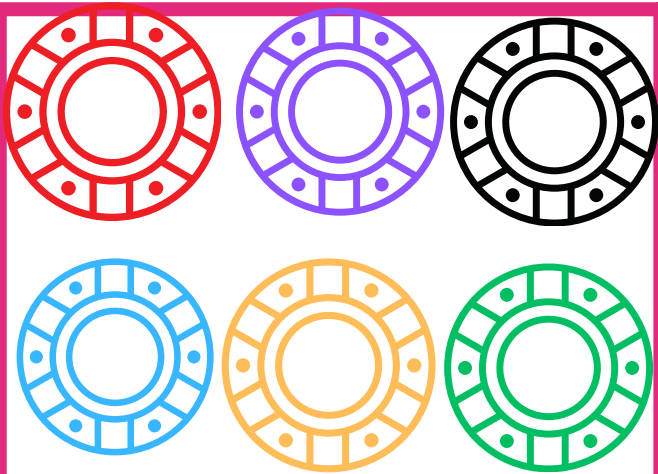
Once you enter the lab you will see two scientists; Professors Frank and McStein stood on a stage.



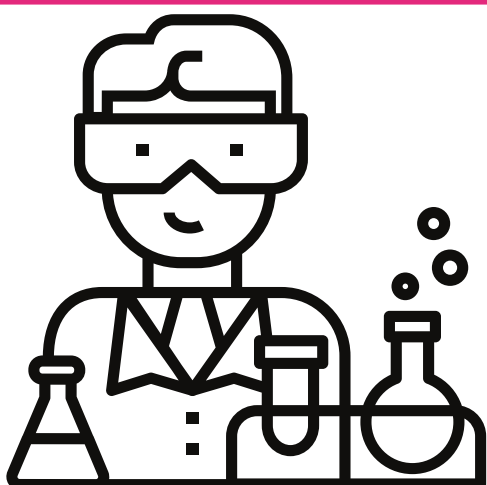
This is Professor Frank



This is Professor McStein



Professors Frank & McStein are trying to bring their monster to life, using 6 different coloured Power Tokens.



You get Power Tokens by helping the scientists at each installation.



# FRANK AND MCSTEIN'S MONSTER LAB

## *Easy Read Guide*



This is Dr. Bones.  
They are in charge of the Sonic  
Boom machine.



You get a token by cycling the  
pedals as fast as you can. Make the  
skeleton band dance.



This is Professor Suzie Queue.  
They are in charge of the Test  
of Strength Machine.



You need to hit the scale with  
the hammer as hard as you  
can to set off a fireball.

EEA

EMERGENCY  
EXIT ARTS

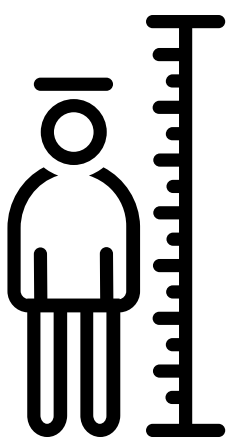


# FRANK AND MCSTEIN'S MONSTER LAB

## *Social Story*



This is Professor Hite.  
They are in charge of the Test  
your Height Machine



You need to hit the highest button  
you can on the Test your Height  
Machine . You might get squirted  
with water, or you might cause a  
fireball.



This is Professor Neinstein.  
They are in charge of the  
Atomic accelerator.



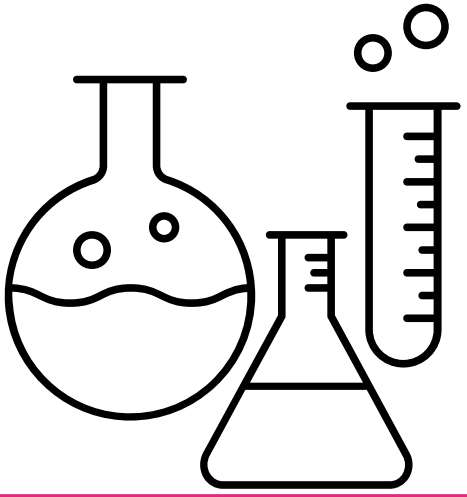
The aim is to hit the targets  
with a ball to cause an  
explosion.

EEA

EMERGENCY  
EXIT ARTS

# FRANK AND MCSTEIN'S MONSTER LAB

## *Easy Read Guide*



There are two more scientific installations:



The Primordial soup. The scientist in charge of the station will give you an envelope to throw on the fire. This will cause sparks or the fire to change colour.



The Hydro blaster. This is a game for two. Using the water guns you need to spin your target to the top to set off a Fireball and siren.



Once you've collected six tokens you need to take them to the Monsterometer, placing the tokens in the correct slot.



# FRANK AND MCSTEIN'S MONSTER LAB

## *Easy Read Guide*



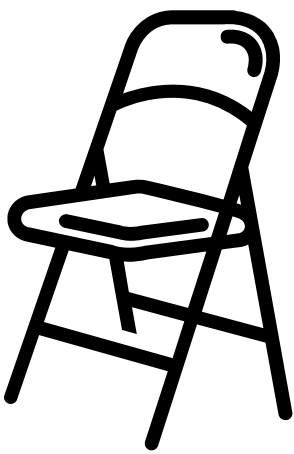
Every 25 minutes the massive monster will come to Life. There will be some loud noises and bright lights.



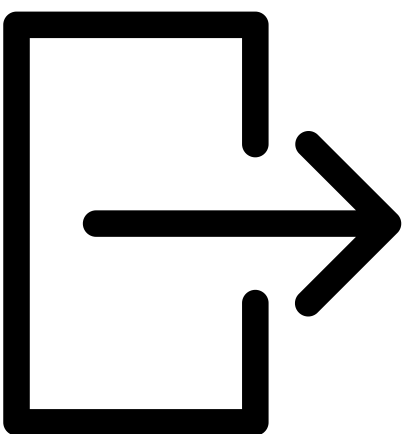
There are also lots of Igors on site, in green lab coats. They can help you if you need.



If it gets too loud, you can ask an Igor for some ear defenders



If you need to sit down, you can ask an Igor for a chair.



You can leave the show at any point , through the two exits.